

# CSSE 490

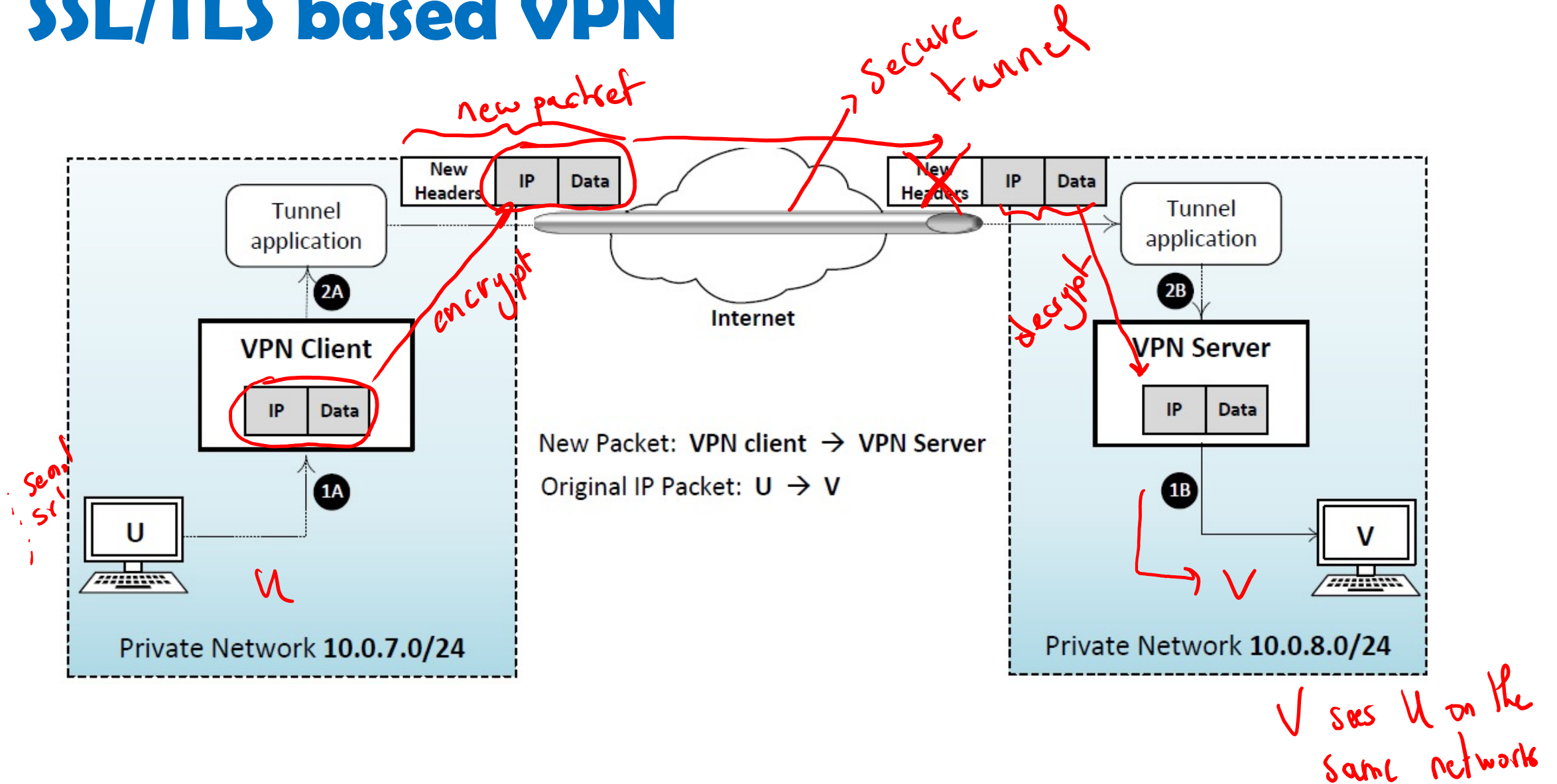
# Network Security

Day 29: Virtual Private Network II

# Outline

- ❑ Recap: SSL/TLS-based VPN
- ❑ Virtual interfaces
- ❑ VPN routing
- ❑ VPN path: from the sender
- ❑ VPN path: at the server
- ❑ VPN path: going back

# SSL/TLS based VPN

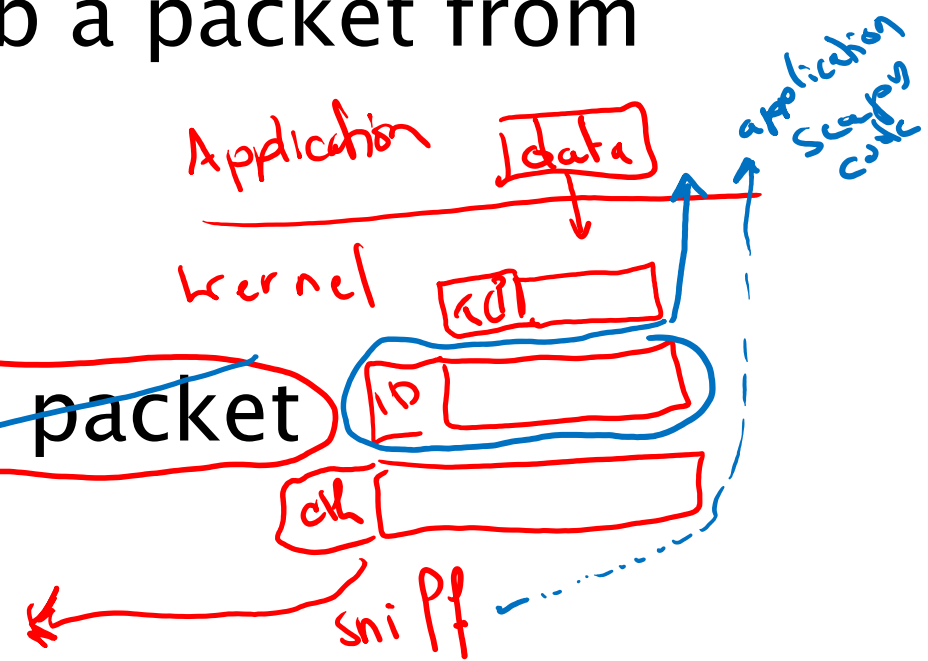


# VPN applications

❑ But how can an application grab a packet from the kernel?

❑ Sniffing only gets a ~~copy of the packet~~

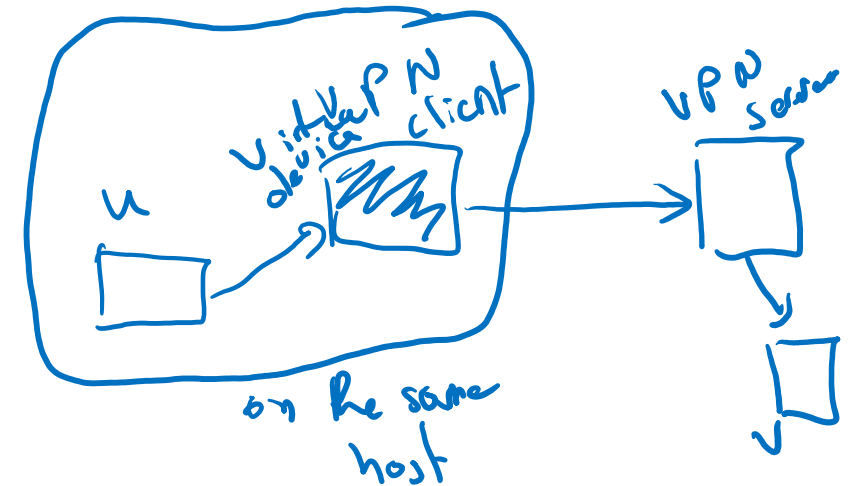
❑ We need to interject into the path of the packet



# Virtual interfaces

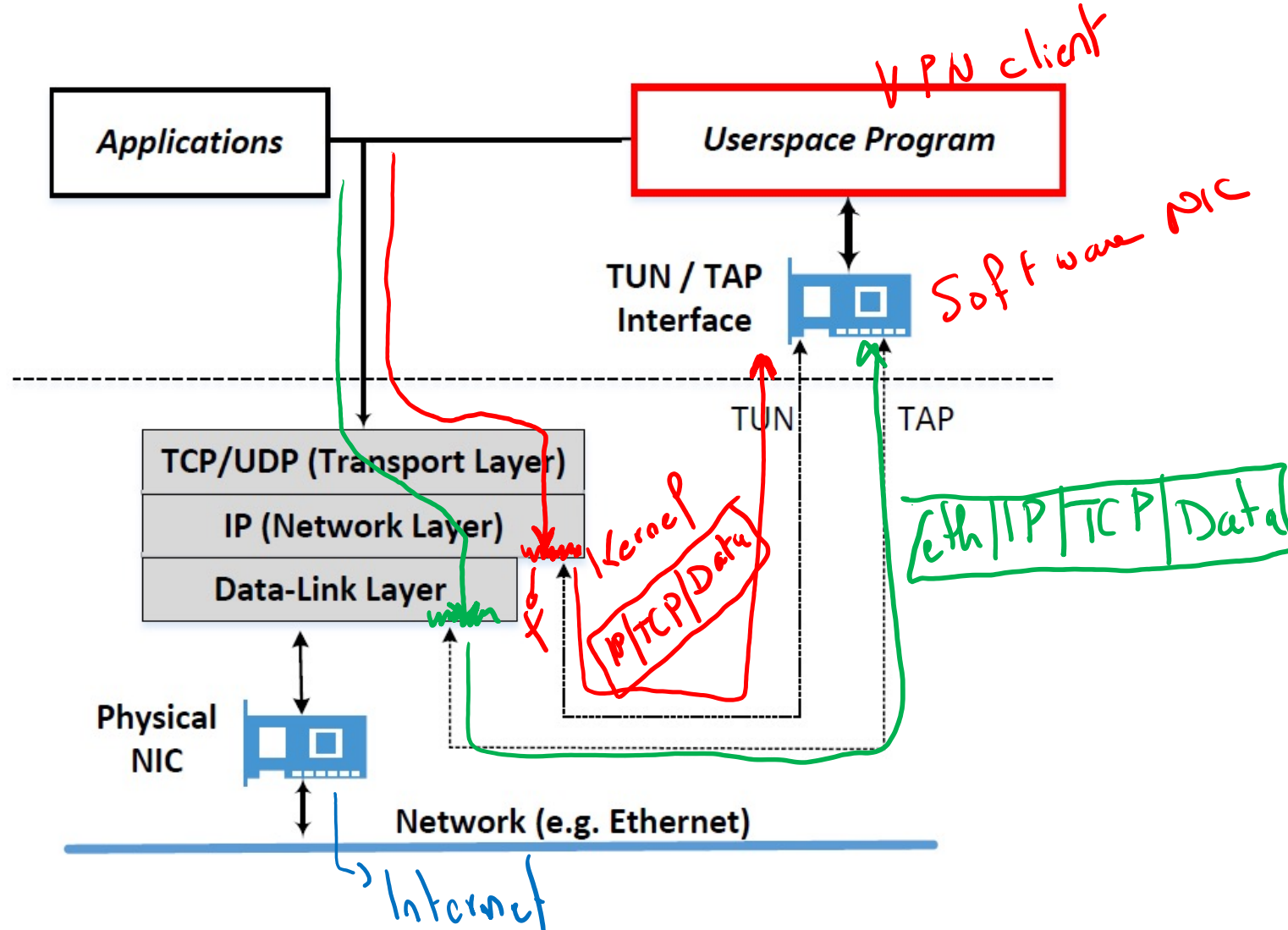
❑ **Inject** a device between the original host and the Internet

❑ This device is a **virtual device** ✓



❑ Update routing table to route to the new device

# TUN/TAP interfaces



# TUN/TAP virtual interface

## TUN virtual interface

- ❑ Works at layer 3
- ❑ Sending packet to tun interface
  - get L3 packet to user application
- ❑ Need to update routing table



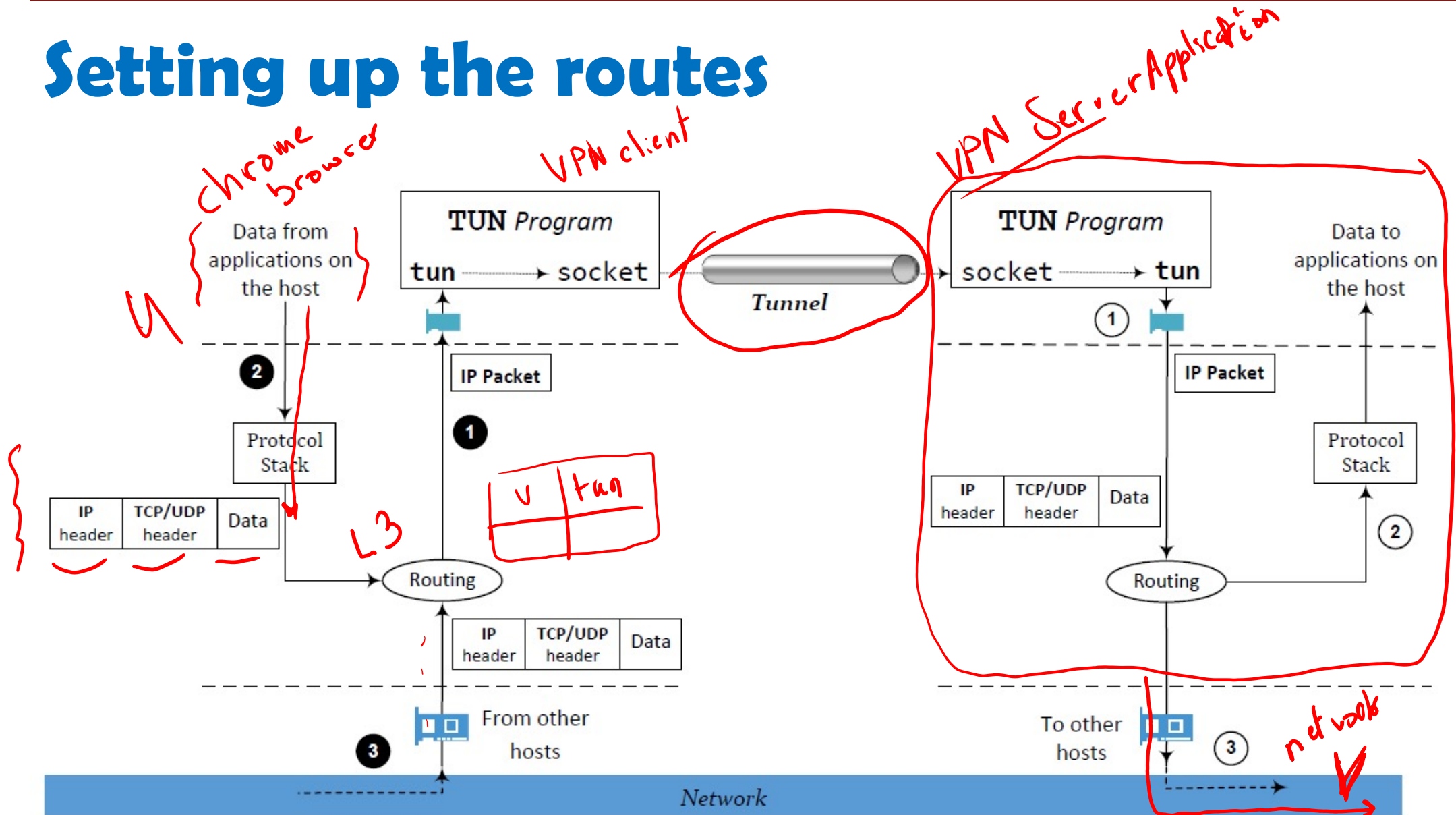
# TUN/TAP virtual interface

## TAP virtual interface

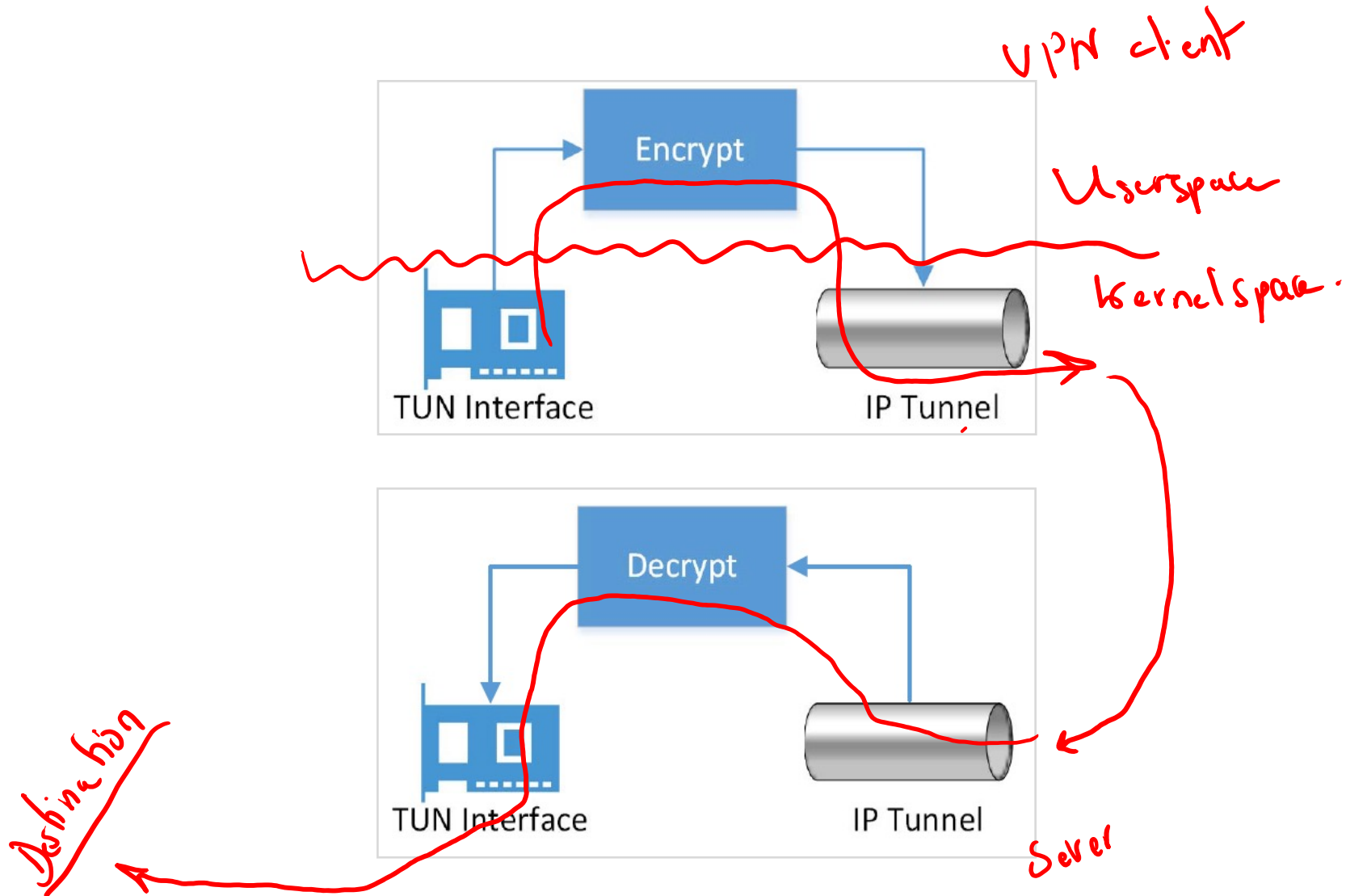
- ❑ Works at layer 2
- ❑ Used to provide virtual adapters for virtualization



# Setting up the routes



# Looking closer

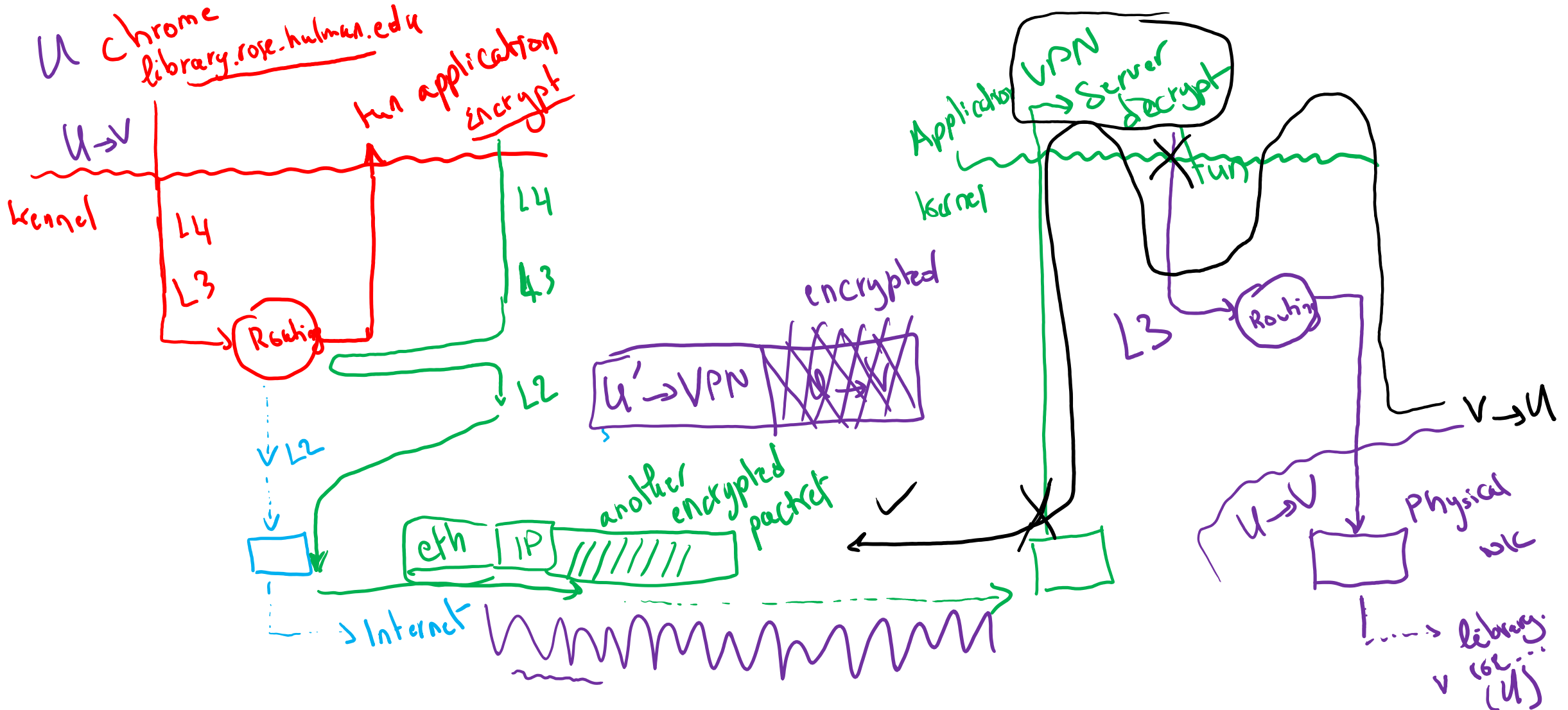


# Routing table changes

- ❑ Must update the routing table ✓
- ❑ All traffic going to internal hosts must go to tun interface

`sudo route add -net 172.0.0.0/24 10.0.0.0/24 tun0`

# Going to the private network



# ~~Returning to the sender~~ Listening to 2 interfaces.

```
pkt = select ( ) ;
```

```
if (pkt comes from tar)  
    // client stuff: encrypt
```

```
else  
    // decrypt
```