

# CSSE 490

# Network Security

Day 14: ICMP Wrap Up

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# Outline

- ❑ ICMP Recap
- ❑ Spoof Prevention in Linux
- ❑ The Smurf Attack
- ❑ Other ICMP Attacks
- ❑ The Transport Layer
- ❑ Port Numbers
- ❑ TCP v UDP

# ICMP Header

- ① Error messages (Destination host unreachable)
- ② Control messages (echo, ICMP redirect, ...)

Table 1-4. Internet Control Message Protocol - Echo/Echo Reply Message

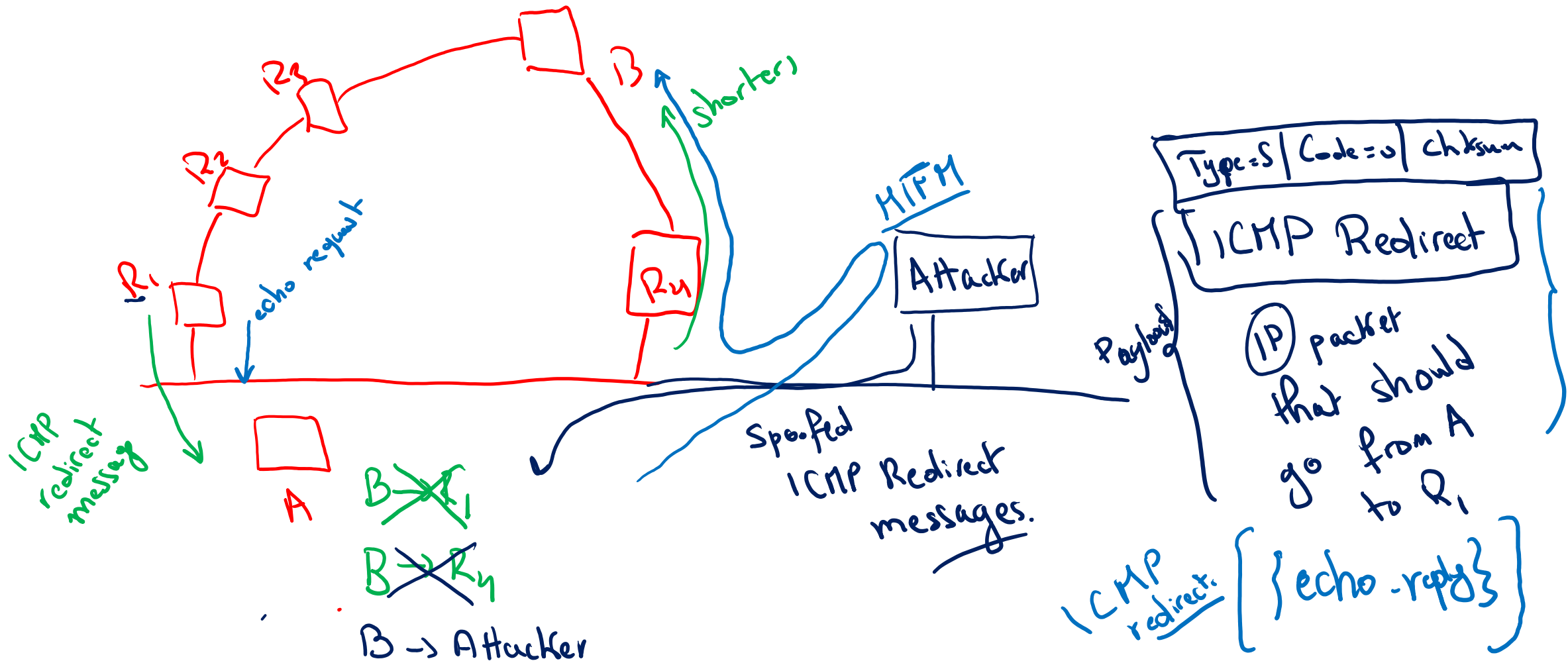
0										1										2										3	
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1
Type										Code										Checksum											
Identifier										Data										Sequence Number											

subtype

change depending on type & code.

arbitrarily large given MTU (~1500 bytes)

# ICMP Redirect Attack



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# Spooof Prevention in Linux

# RPF Demo

Reverse Path Filtering.

Reverse lookup on  
10.1.1.5

Symmetric route  
i.e., it comes from  
the same  
interface  
⇒ route traffic

Asymmetric route  
⇒ Drop packets

Spoof  
10.1.1.5 → 10.1.1.3

attacker(pc)  
10.1.2.2

router(pc)  
10.1.2.3  
10.1.1.4

eth2  
eth4

victim(pc)  
10.1.1.2

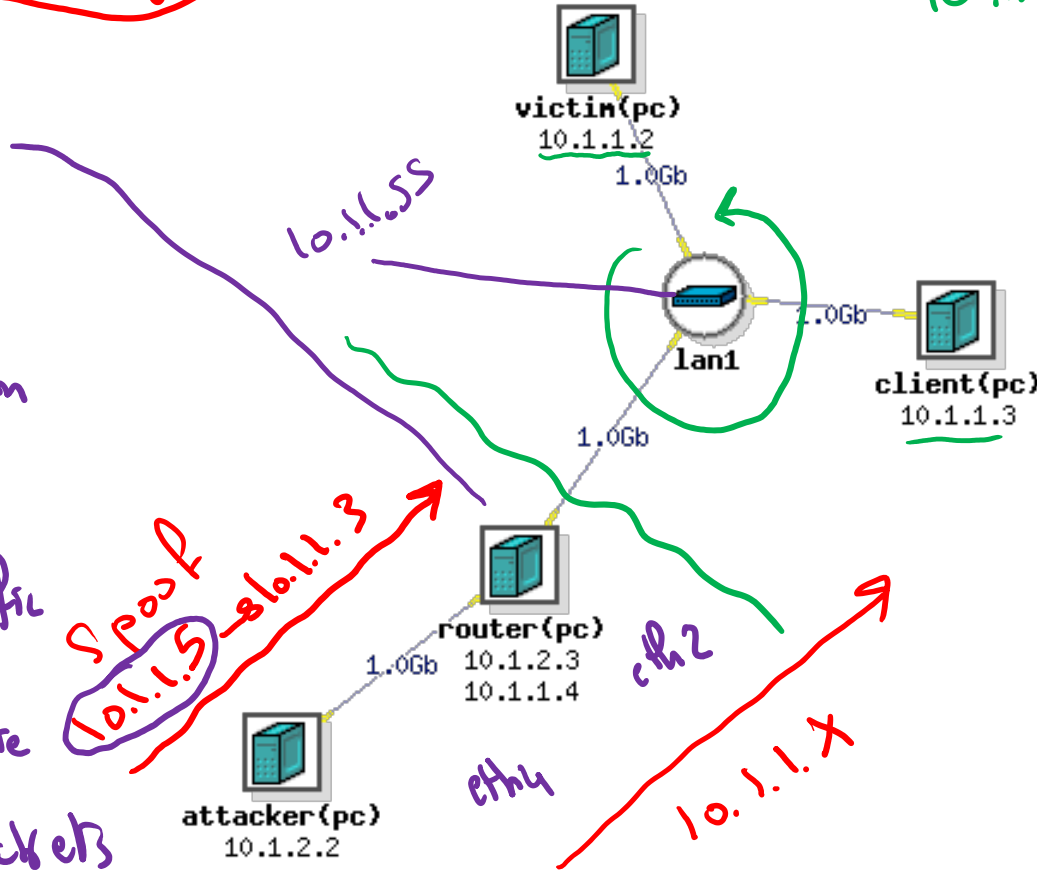
1.0Gb

lan1

1.0Gb

client(pc)  
10.1.1.3

10.1.1.0/255



# Two Questions

- ❑ Can we launch an ICMP redirect attack from the outside? No bc2 of RPF
- ❑ Can you use ICMP redirect to redirect to a non-existing host? No!

# Smurf Attack



- ❑ Magnify your power using ping
- ❑ Can you send a single packet, get multiple in response?

Amplification a Hack on the victim  
{ linear amplification }





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# Other ICMP Attacks

- ❑ ICMP Flooding for DDoS

- ❑ **Reconnaissance**

# Transport vs Network Layer

- ❑ Why is IP not enough?



- ❑ Recall that IP provide end-to-end routing and forwarding

- ❑ Source computer to destination computer, but what about applications?

# Why IP is not enough?

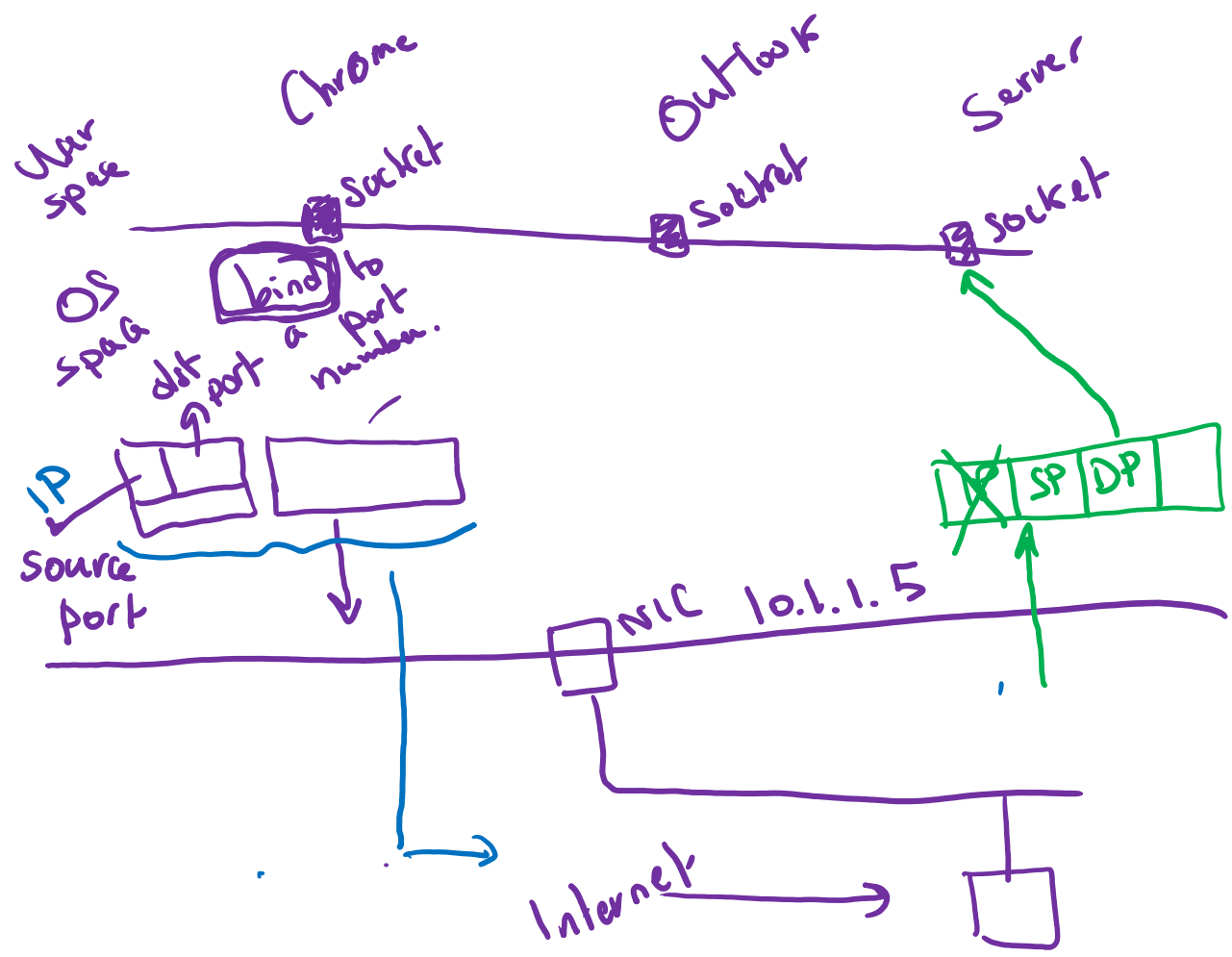
- No delivery to the application *at L3*
- No reliability
- No encryption
- ...

kernel  
replies to  
ICMP

# The Transport Layer

- ❑ How would you know which application to send traffic to?
- ❑ E.g., name when sending to a household!
- ❑ **Port numbers**

# Port Numbers



# Port Numbers – cont'd

- ❑ 16 bits value
- ❑ 0 – 1023: Well-known ports
  - Need sudo privileges to bind to these ports, why?
  - Http runs on port 80, https on 443, ssh on 22, etc...
- ❑ 1024 – 49151: Lesser well-know ports
  - SQL Server (1433)
- ❑ 49152 – 65535: Private ports

# Transport Layer Protocols: TCP vs UDP

	TCP	UDP
Connection		
Packet Boundary		
Reliability		
Ordering		
Speed		
Broadcast		