

CSSE 490 Network Security

Day 5: Layer 2 attacks and Defenses

Outline

- ☐ TCP/IP Network Layers Recap
- ☐ Layer 2 definition and addressing scheme
- ☐ Layer 3 definition and addressing scheme
- Why both addressing modes?
- Address Resolution Protocol (ARP)
- ARP Cache Poisoning

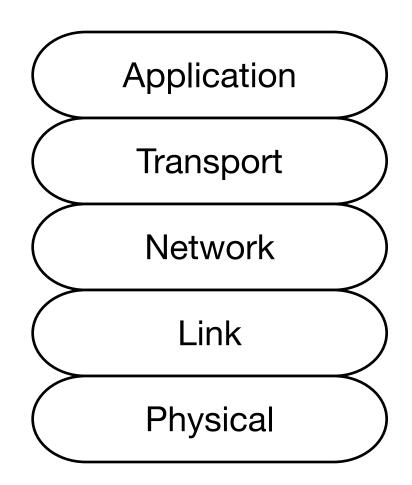
TCP/IP Protocol Stack

Layer 3: Network layer

Supports end-end source to destination routing

Layer 2: Data Link layer

Supports data transfer between neighbors



The Network Layer (Layer 3)

- Provides end-to-end communication
- Every host is associate with (at least) one Internet Protocol (IP) address
- ☐ Layer 3 packet is called a datagram

Provides two functions:

- Forwarding
- Routing

Layer 3 Addressing

byte 1 byte 2 bytes byte 29

IP Address

- 32-bit identifier associate with each host or interface to a router
- □ 64-bits identified for IP version 6

<u>Interface</u>

Connection between a host/router and a physical link

The Data Link Layer (Layer 2)

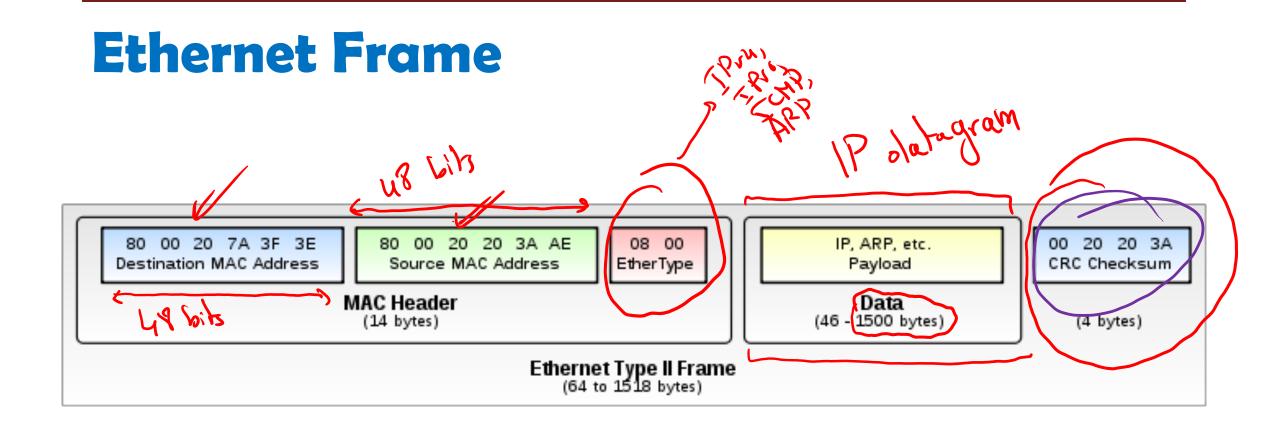
- Hop to hop communication
- ☐ Directly connects to the physical layer (Network Interface Card, Wifi Access Card, etc.)
- ☐ Layer 2 packet is called a **frame**
- Responsible for moving datagrams between
 physically adjacent nodes in a network

Layer 2 Addressing



- Media Access Control (MAC) address
- 48 bits on the wire

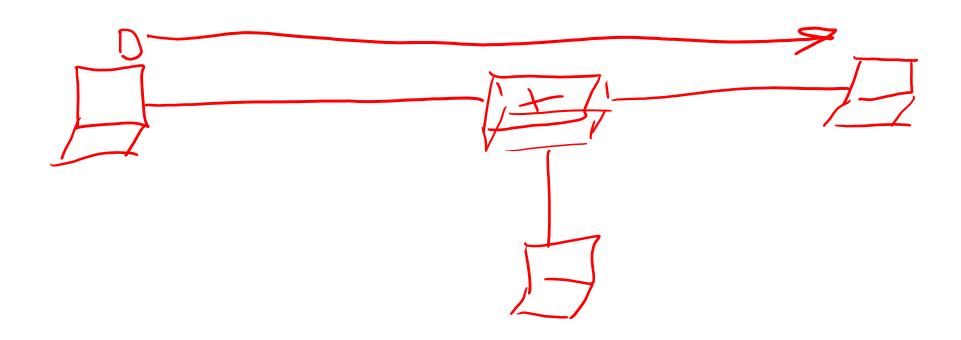
- 00: 00: ff: bb
- □ NIC has a local network-unique MAC address
 - Traditionally imprinted at manufacturing time
 - Now being software generated → Collisions!

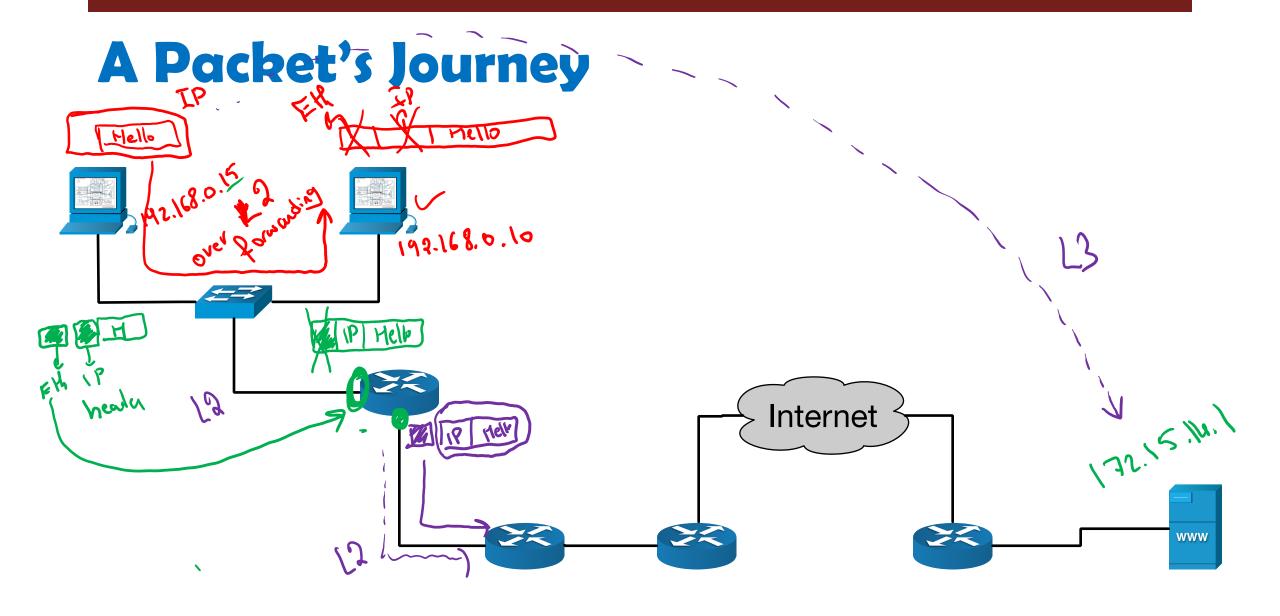


Question time



☐ Why do we need two types of addresses?



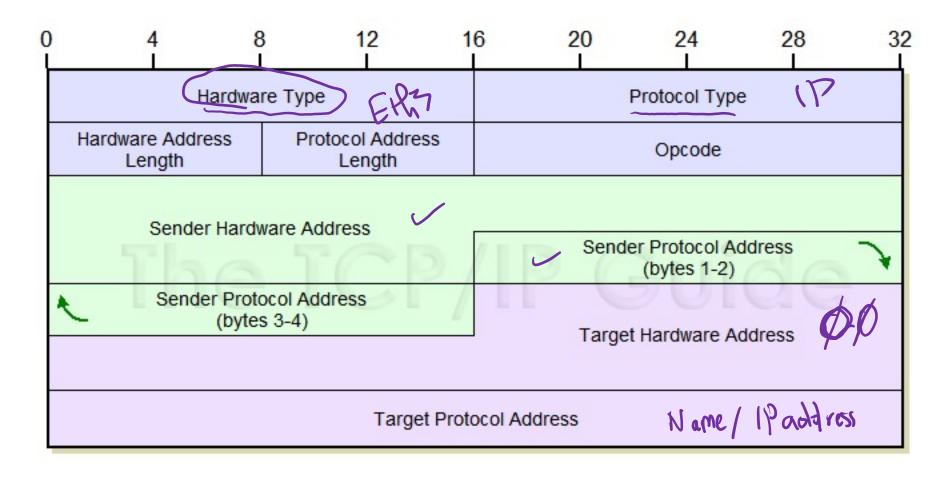


Address Resolution Protocol (ARP)

- ☐ MAC addresses and IP addresses are independent
- ☐ ARP correlates a MAC address with an IP address

- Note: IP addresses are volatile these days
- So mappings must be able to change

ARP Message Format



ARP Demo

☐ Use packet captures from the GitHub repo

The ARP Cache

☐ Hosts cache IP to MAC mapping in ARP cache

☐ Checkout arp -n

☐ Each entry will timeout and will be removed

ARP Cache Refresh

The ARP Cache can be refreshed upon 3 events:

1. Receiving an ARP Request

2. Receiving an ARP Reply

3. Receiving an ARP gratuitous message

Challenges

- ☐ ARP is stateless
 - No correlation between an ARP request and an ARP reply

- No authentication
 - Cannot really verify who is sending the messages

ARP Cache Poisoning